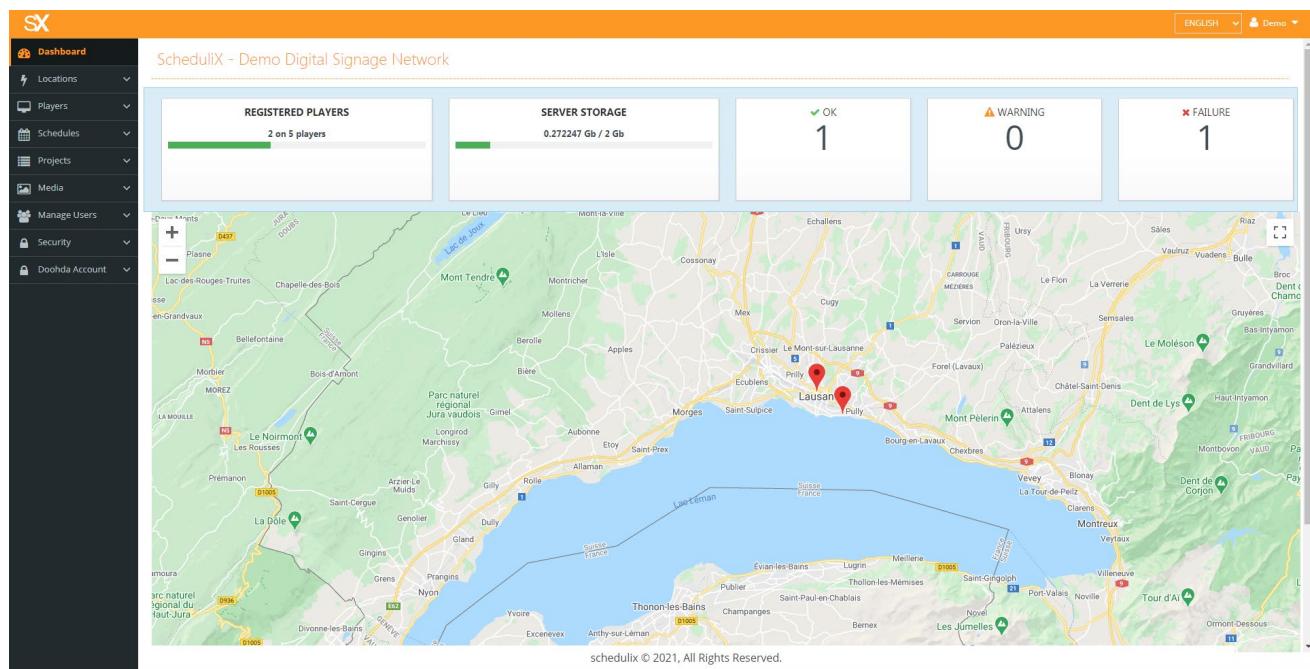


SCHEDULIX - DIGITAL SIGNAGE – CLOUD

USER MANUAL

www.schedulix.ch



When login , you will see the dashboard . All your players are visible on the map, just click on one tag and you go to the player info.

Number of players, Server storage, and status are visible on top of page

Left menu is available for Projects, Media, Users, Security

Click on user name on top right and set user information as

- Profile
- Payments (admin user only)
- Alerts (admin user only)
- Subscription plan (admin user only)
- Onelogin setting (admin user only)
- Logout

LOCATION

Set your locations and Zones - Many Zones can be set by locations

ADD A PLAYER

To add a player into Schedulix, download the ics file founded in Players / add players

[Add Player](#)

ICS Configuration

```
BEGIN:VCALENDAR
VERSION:2.0
PRODID:-//Spinetix.com/NONSGML Spinetix Control Center//EN
BEGIN:VEVENT
UID:2-ics
DTSTART:20210114T000000
DTEND:20210116T000000
URL:https://schedulix.ch/index.php?page=concentrator-url&cid=2&uh=748312c236a3579765d5918f99f9a3b4
SUMMARY:rpc
DESCRIPTION:polling 300
```

Copy / download the following content and upload to the PULL MODE Settings in the Player Control Center



Open the HMP control center to reach player setup, than click advanced applications / Pullmode and select the downloaded ics file as "Schedule file" than press Apply.

Note: other config in player should be done : Check Player config document

Within few minutes, you will see the player in your account, colored in grey, than after max 15 minutes the player status change to orange , than green when all process is completed. The preview is visible as thumbnail , just click on it to see him on full screen.



Clicking on the line will open the status page of the player and show all events

PLAYER SETUP

Once your player active, you can use the several available options .



-  Locate the player on the google map
-  Restart the player remotely
-  Edit player
-  Build Master project (depending level of your account)
-  Manage Users for this player
-  Update player configuration
-  Delete Player
-  Get Players logs
-  Schedule content on player
-  Update Player firmware
-  Get player Status in xml format



EDIT PLAYER

The screenshot shows the 'Edit Player' page with the following fields:

- Serial Number:** 001d5020203a
- ICS Configuration:** <https://schedulix.ch/index.php?page=player-ics&cid=2&ph=99d3fb0c5978b3e7b42386d23948fee&pid=43>
- MASTER JSON URL:** <https://schedulix.ch/index.php?page=new-json-url&cid=2&uh=99d3fb0c5978b3e7b42386d23948fee&playerId=43>
- FULL JSON URL:** <https://schedulix.ch/index.php?page=fulljson&cid=2&uh=99d3fb0c5978b3e7b42386d23948fee&playerId=43>
- Master project url:** https://urbanit.cloud/remote.php/dav/files/Spinetix/totem49_white/
- CUSTOM GENERATED MASTER PROJECT URL:** Totem49_white
- Tracking Name:** Totem49_white
- Schedule selection interval for JSON url (min):** 15
- Zone:** SHOWROOM
- Address** Avenue de Sévelin 32, Lausanne, Suisse
- Default Project:** Meteo_p (9:16- 20s)
- Exit Arrows:** Set of 10 arrows (Left, Up Left, Up, Up Right, Right, Down Left, Down, Down Right) with checkboxes for orientation.

Buttons: UPDATE, Schedulix © 2021, All Rights Reserved.

Info's automatically retrieved from the player or generated by Schedulix

Serial Number:	Is the serial number of the player -
ICS Configuration:	Is your configuration file reference
Master Json URL:	Url to set on the MasterX widget in your Elementi project
	Security projects not included
Full Json URL:	Url to set on the MasterX widget in your Elementi project
	included Security projects

Tracking Name:	Player's name set on the player
----------------	---------------------------------

info's to be set by the user

Master Project URL:	Choose if you want Schedulix download all contents. All Elementi projects should be import into Schedulix (see Elementi projects)
Custom generated:	Choose the server target where player retrieve projects (Projects should be published with Elementi on the same path).
Schedule interval:	Set 15
Zone:	Specify the location of your player
Address:	Set the location address of your player by name or Gps cords
Default project:	Set the Default project for this player (when no schedule is active)
Exit Arrows:	Set the direction to go to reach Exit building from the screen location (to be used in security projects)

PROJECTS

- **PROJECTS GROUPS** is made for organizing your projects, create as many groups you need
- **MANAGE PROJECTS** displays ALL projects, you can sort them by name, type and orientation
- **ORDER PROJECTS** is our pricelist to order special projects (view depending account option)

CREATE PROJECT

Go into your project group and click



Two types of projects could be created:

MEDIA PROJECT

Type *

Media Project
 Elementi Project (dynamic contents)

Project Name *

Orientation *

Landscape 16/9
 Portrait 9/16

Duration Type

Custom Duration
 Auto calculate from media

Duration (s) *

Project Group *

▼

- Set the Project Name
- Set the Orientation of the project (Note than one 16/9 project will not be displayed on a 9/16 player)
- Choose duration Type
 - Custom duration is one fixed duration set by the user
 - Auto calculate from the media mean than the length of the project is automatically calculate regarding inserted medias as images or videos. (recommended)
- Project group is set by default but you can change project group mapping

ELEMENTI PROJECT

Type *

Media Project
 Elementi Project (dynamic contents)

Upload 7z archived project

Aucun fichier choisi

Project Name *

Orientation *

Landscape 16/9
 Portrait 9/16

Duration (s) *

Project Group *

0_INCYTE

- Upload 7Z archives (Elementi 7Z archive project only)
to be used ONLY if “ScheduliX Master project” is active in player edit if not, leave blank
- Set the project Name
- Set the Orientation of the project (Note than one 16/9 project will not be displayed on a 9/16 player)
- Choose duration Type (Should be the same duration as your Elementi project)
- Project group is set by default but you can change project group mapping
- Dynamic content is some content available dynamically with a Json, into your Elementi Projects as:
 - 3 text field
 - 1 radio button for RSS / Text Ticker
 - Mapping of media projects

Elementi project is also used to “drive” Elementi projects published directly in player.

PROJECT VIEWER

On project view, the following icons are available

 MEDIA_DEMO_01 (16:9 - 32.4723s)



Edit the Project



Delete the Project



Manage users for this project



View, organize and add medias mapped to this project (media projects only)
order and duration for each media can be set (except video duration)



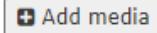
Json URL

MEDIAS

- **MEDIA GROUPS** is made for organizing your medias, create as many groups and sub-groups you may need
- **MANAGE MEDIA** displays ALL medias, you can sort them by name, type and orientation

ADDING A MEDIA

Go into your media or sub-group and click



ADD one or many images

Media type Image Video

Upload media * Aucun fichier choisi

Allowed formats: jpeg,jpg,png & gif

Duration (s) * Only for image & gif

Media delete after * 24 hrs 1 Week Custom date Never

Media Groups *

- Select Image with 16/9 or 9/16 ratio
- Select one or more files from your Computer
- Set the default duration of the media (this duration could be also changed later on projects content)
- Choose duration Type (Should be the same duration as your Elementi project)
- Choose the life time of the media (the media will be deleted from server and all projects)
- Media group is set by default but you can change the Media group mapping

ADD one video

Media type Image Video

Upload media * Aucun fichier choisi

Allowed formats: mp4 & wmv

My video was created with Power point * Yes No

Media delete after * 24 hrs 1 Week Custom date Never

Media Groups *

- Select Video with 16/9 or 9/16 ratio
- Select one file from your Computer
- My video was created with power point
YES : the file will NOT be re-encoded (only for MP4 generated with PowerPoint or Elementi re-encoded video)
NO: The video will be re-encoded with the correct settings (bit rate, frame, etc)
NOTE THAT THIS PROCESS CAN TAKE SOME TIME REGARDING VIDEO DURATION AND SIZE
- Choose the life time of the media (the media will be deleted from server and all projects)
- Media group is set by default but you can change the Media group mapping

Mapping media into projects

After importing media image or video, you will be asked for mapping the media into existing projects.
Same media could be mapped into many projects

Only projects with the same orientation will be available for mapping. (is not possible to map one 16/9 media into one 9/16 project.

Main advantage is if you update one media, he will be changed in all mapped projects.

Media Project Mapping

Name :



demo1920_1080(95).jpg



- POMMES (16:9 - 90.2963s)
- INCYTE_JPG (16:9 - 0s)
- MEDIA_DEMO_01 (16:9 - 32.4723s)
- BIOPOLE-TOUCH (16:9 - 197.491s)
- security-test (16:9 - 0s)
- roomz (16:9 - 12s)
- MEDIA_DEMO_02 (16:9 - 57.5963s)
- AT0890 (16:9 - 12s)
- one-slide (16:9 - 15s)
- TESTMPG (16:9 - 28.587s)
- URBANIT_Landscape (16:9 - 12s)
- SX03_Landscape (16:9 - 176.491s)
- SX02_Landscape (16:9 - 55.124s)
- SX01_Landscape (16:9 - 92.5213s)
- Media (16:9 - 71.249s)
- Video (16:9 - 622.134478s)

UPDATE

From the “Manage media” screen, click on icons to:

- Edit the media (default duration, update the media, lifetime)
- Delete the media
- Edit the mapping list for this media



Note that at import, all media are re-encoded to Full HD resolution (1920 / 1080)

Media ratio is detected at the import

only medias with 16/9 or 9/16 ratio will be available for mappings into projects.

SCHEDULES

- **SCHEDULE TIME LINE** is where you schedule your media into players
- **MANAGE SCHEDULES** displays ALL schedules, you can sort them by projects or players



Edit – Delete -View

SCHEDULE TIME LINE

Schedule

today < > January 14, 2021 day week month

Players ALL LOCATION

SCHEDULIX RESTAURANT DEMO

HMP200-Totem-Immo (9:16)

1 | Urbanit_p (23 s) (Daily)
2 | Publimmo (120 s) (Daily)

* Events with end date less than 0 days will be deleted from database

Projects

- ELEMENTI
- MEDIA
- URBANIT
- HOTFOLDERS LANDSCAPE
- HOTFOLDERS PORTRAIT
- 0_DEMO
- INFORMATIONS
- TEST
- DOOHDA
- BIOPOLE
- 0_INCYTE
- DESK
- COMM-ACHAT

Your projects groups are available on the right, just open one group, select one project and drag and drop on the timeliner. You can drop on:

ALL LOCATION: All players will play this project at the schedule

LOCATION: All players from this location will play this project at the schedule

PLAYER: Only the selected player will play this project at the schedule

You can drag and drop as many projects you want; all projects will be on screen following the priority

When the project is dropped, one warning will inform you that 16/9 projects will not be played on 9/16 players. Just click OK to close the popup and one new setup box open :

Project -

All Day

Start * 07-01-2021

14:30

End time 15:30

Recurrence 3 Selected

Daily

Monday

Tuesday

Wednesday

Thursday

Friday

Saturday

Sunday

Recurrence Ends 14-01-2021

Priority 3

Save Cancel

Set you information as:

- Start date *
- Start time
- End time
- Recurrence*
- Recurrence end*
- Priority*

*All Day only

You can at any time drag and drop the schedules directly on the timeliner and click to edit or delete. (press Save if you change values)

MANAGE USERS

- **ADD USER** as admin / Editor / Publisher / Security
- **MANAGE USER** displays ALL users , you can sort them by department or type

Add User

User Authentication

Schedulix Authenticated User
 Onelogin Authenticated User

First Name *

Last Name

Address *

Email Address *

Phone Number

Password *

Type *

Admin
 Editor
 Publisher
 Security User

Department

Submit

- Choose if the user login with standard login or Onelogin SSO
- Set user infos
- Set department (option)
- Select user profil
 - Admin: All Schedulix features are available
 - Editor: All Schedulix features available except player's config
 - Publisher: Publisher can upload media in dedicated projects / players
 - Security: security module only

MANAGE USERS



Block User

Edit User

Delete User

Manage permissions

Login as user

SECURITY

The security module is only for security users and this module as dedicated media and projects, mechanism is the same that in other use.

Any projects can be mapped to security level 1-2-3

By just sliding the button from green to red, all content of the player will be changed by security content until button is green again.

Security user can apply process by sliding the button for all location, Zone or player .

Manage Security Status

SECURITY LEVEL

LOW MEDIUM HIGH

Locations Security On
Zones Security Off

ALL LOCATIONS	LOW	MEDIUM	HIGH
SCHEDULIX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
SHOWROOM	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RESTAURANT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
BERNEX - Aigues vertes	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
DEMO	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Hide project mapping

Mapping security projects only

Project	LOW	MEDIUM	HIGH
Security_High (16:9 - 6s)	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Security_Medium (16:9 - 6s)	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Security_Low (16:9 - 10s)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
EXIT_Portrait (9:16 - 10s)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
EXIT_Landscape (16:9 - 10s)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Sec_Low_Portrait (9:16 - 6s)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Sec_Medium_Portrait (9:16 - 6s)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Sec_High_Portrait (9:16 - 6s)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

UPDATE

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MODULES

Dedicated modules are available or can be develop regarding your special requirement

Just send an email to support@schedulix.ch

DOOHDA:

Doohda is a free module (activated on request) to connect your player to Doohda and monetize your screen. All your slots in pay per view (PPV) or sponsored are automatically inserted into the timeliner. Your doohda account show your income regarding advertisement.

www.doohda.com

USEFUL LINKS

SpinetiX wiki : https://support.spinetix.com/wiki/Main_Page

Crello (design) <https://crello.com/fr/>

Free Images library: <https://pxhere.com/>

Free Stock medias : <https://www.pexels.com>

<https://www.pexels.com/videos/>

Wallpapers: <https://wallpaperscraft.com/>

Powerpoint Templates: <https://www.free-power-point-templates.com/>

Json : <https://codebeautify.org/jsonviewer>

CONTACT

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